



Sara Lövgren

STUDENT

Details

Malmö
Sweden
0707619307
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DATE OF BIRTH
19941216

Links

[Linked In](#)
[Portfolio](#)

Skills

Ability to Work Under Pressure
Communication Skills
Microsoft Office
Autodesk Maya
Unreal Engine 4
Unity
SVN
Perforce

Languages

Swedish

English

Profile

Game & Level designer at The Game Assembly seeking an internship between **August 21 - April 22.**

Besides my personal projects I have **developed** 6 games where I have been **designing** with a group and worked agile throughout the process. During my time at TGA I have **expanded** my **communication skills** to fit the game industry.

Education

Level Designer, The Game Assembly, Malmö

AUGUST 2019 – APRIL 2022

Advanced diploma in Higher Vocational Education Game engines, Game analytics, Advanced Level Design, Advanced Scripting, 3D-graphics, Game Project Management

Skurups folkhögskola, Game development, Malmö

AUGUST 2018 – JUNE 2019

General game development of analog and digital games

Önnestads folkhögskola, Collage nature, Önnestad

AUGUST 2014 – JUNE 2015

Engineering preparatory year

Employment History

Assistant to social secretary, Helsingborgs stad, Helsingborg

2016 – 2017

Delivering information between the social secretary and citizen, Making calculations to citizens, general service to citizens.

Technical Assistant, Fastighetsförvaltningen, Helsingborg

2015 – 2016

Scanning and sorting of floor plans of municipal buildings, Home visits to citizens.

Extra-curricular activities

Game jam , Coffe stain jam , Malmö

2020

Best "Non-goat-sim." 48hr Game jam hosted by Coffee Stain Studios

Nominated "best presentation"